Phys 531Lecture 1513 October 2005Fourier Approach to Wave PropagationLast time, reviewed Fourier transformWrite any function of space/time =<br/>sum of harmonic functions  $e^{i(\mathbf{k}\cdot\mathbf{r}-\omega t)}$ Actual waves:

harmonic functions restricted  $k^2=n^2\omega^2/c^2$ 

Today, apply Fourier to wave propagtion

Start to study diffraction

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Outline:

- Diffraction
- Fourier approach
- Transfer function
- Fresnel approximation
- Gaussian example

Note: we won't be following book very well

- Hecht Ch. 10 takes different approach
- Ch. 11: Fourier approach, based on Ch. 10

Next time, continue development

# Diffraction

Previously said ray optics fails

- small feature sizes a
- long propagation distances  $\boldsymbol{d}$

Need  $d \ll a^2/\lambda$ 

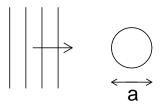
Otherwise see *diffraction* light spreads out

Demo!

Want to understand diffraction and calculate effects

Note: already have one way to understand: scattering picture

Recall HW 2:



Plane wave incident on sphere diameter *a* 

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Ray optics:

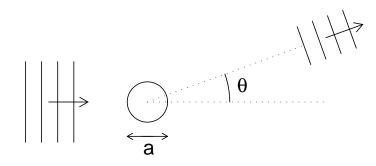
Transmitted light has shadow diameter *a* Propagates indefinitely Wrong!

Scattering picture:

Shadow due to forward scattered field In shadow,  $E_{tot} = E_{inc} + E_{scat} \approx 0$ To sides,  $E_{scat}$  fields cancel out

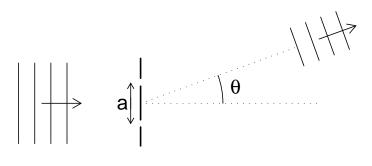
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But forward scattering not perfectly forward at angle  $\theta \sim \lambda/a$ ,  $E_{\rm scat}$  significant



At small angle,  $E_{\rm scat}$  from all atoms  $\approx$  in phase

Similar to two slit interference



Get large peak when fields from slits in phase

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Diffraction in scattering picture:  $E_{scat}$  fields don't cancel perfectly for finite object

General prediction: Diffraction angle  $\theta \approx \lambda/a$ 

Valid, but hard to calculate more precisely Come back to idea later Fourier Treatment

Use math

Set up problem:

Suppose monochromatic field, frequency  $\omega$ propagating towards +z (perhaps at angle) Specify  $E(\mathbf{r},t)$  in plane z = 0(= plane of slits, aperture) Ask: What is  $E(\mathbf{r},t)$  for z > 0?

Don't worry about 3D objects like sphere Sphere  $\approx$  disk

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Monochromatic: write  $E(\mathbf{r}, t) = E(\mathbf{r})e^{-i\omega t}$ just consider  $E(\mathbf{r})$ 

Field known at z = 0: Write E(x, y, z = 0) = A(x, y)

Call A(x,y) = aperture function

Usually look at diffraction from aperture A(x,y) = 0 for points outside aperture A(x,y) = E(x,y,0) for points inside aperture

(Stop using A for amplitude)

Example:

Plane wave  $E_{\text{inc}} = E_0 e^{i[k(z\cos\theta + x\sin\theta) - \omega t]}$ travelling at angle  $\theta$  to z-axis

Incident on square aperture side a,

centered at  $x = x_0$ ,  $y = y_0$ 

Then

$$A(x,y) = \begin{cases} E_0 e^{ikx\sin\theta} & (|x - x_0|, |y - y_0| < a/2) \\ 0 & \text{else} \end{cases}$$

Think of A(x, y) as initial condition want to solve for E(x, y, z)

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### Apply Fourier ideas

First thought:

$$E(x, y, z) = \frac{1}{(2\pi)^3} \iiint \mathcal{E}(\mathbf{k}) e^{i\mathbf{k}\cdot\mathbf{r}} d^3k$$

If we knew  $\mathcal{E}(\mathbf{k})$ , problem solved

Do have

$$A(x,y) = \frac{1}{(2\pi)^3} \iiint \mathcal{E}(\mathbf{k}) e^{i(k_x x + k_y y)} d^3 k$$

Can we invert to get  $\mathcal{E}(\mathbf{k})$  from A(x, y)?

No: 
$$\mathcal{E}(\mathbf{k}) = \iiint E(x, y, z) e^{i(k_x x + k_y y + k_z z)} dx dy dz$$

Second thought:

Have 
$$A(x,y) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x,k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

with  $\mathcal{A}(k_x, k_y) = \iint A(x, y) e^{i(k_x x + k_y y)} dx dy$ 

No problem getting  $\mathcal{A}(k_x,k_y)$ 

Can we get E(x, y, z) from  $\mathcal{A}$ ? Yes!

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Develop with example:

Suppose  $A(x,y) = E_0 e^{i(\beta x)}$ harmonic function

What function E(x, y, z) would give us this A?

Already know answer:

 $E(\mathbf{r}) = E_0 e^{i(\beta x + k_z z)}$  for some  $k_z$ 

Plane wave

In this case, easy to guess form of solution

What is  $k_z$ ? Have  $k^2 = k_x^2 + k_y^2 + k_z^2 = n^2 \omega^2/c^2$  $\omega$ , n given

For our function  $k_x = \beta$  and  $k_y = 0$ , so

$$k_z^2 = k^2 - \beta^2$$
$$k_z = \sqrt{k^2 - \beta^2}$$

Full solution is

$$E(\mathbf{r}) = E_0 e^{i(\beta x + z\sqrt{k^2 - \beta^2})}$$

**Question:** Could I use  $k_z = -\sqrt{k^2 - \beta^2}$  instead?

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In general, if  $A(x, y) = E_0 e^{i(k_x x + k_y y)}$ , get solution  $E(\mathbf{r}) = E_0 e^{i(k_x x + k_y y + \kappa z)}$ for  $\kappa \equiv \sqrt{k^2 - k_x^2 - k_y^2}$ 

Solution to problem for particular form A(x,y)

Important to understand this!

Question: If  $A(x, y) = E_0$ , what is E(x, y, z)?

With Fourier transform, A(x,y) = sum of harmonic funcsSo solution  $E(\mathbf{r}) = \text{sum of plane way}$ 

So solution  $E(\mathbf{r}) = \sup$  of plane waves with  $\kappa = \sqrt{k^2 - k_x^2 - k_y^2}$ 

If 
$$A(x,y) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x,k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

then 
$$E(\mathbf{r}) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y + \kappa z)} dk_x dk_y$$

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Simple example:  $A(x,y) = E_0 \cos(\beta x)$ One solution:

$$A(x,y) = \frac{E_0}{2} \left( e^{i\beta x} + e^{-i\beta x} \right)$$
  
= sum of harmonic funcs

Then

$$E(\mathbf{r}) = \frac{E_0}{2} \left( e^{i(\beta x + z\sqrt{k^2 - \beta^2})} + e^{i(-\beta x + z\sqrt{k^2 - \beta^2})} \right)$$
$$= E_0 e^{iz\sqrt{k^2 - \beta^2}} \cos(\beta x)$$

Another solution:

Recall transform of  $e^{ieta x}$  is  $2\pi\delta(k_x-eta)$ 

So

$$\mathcal{A}(k_x, k_y) = 2\pi^2 E_0 \Big[ \delta(k_x - \beta) + \delta(k_x + \beta) \Big] \delta(k_y)$$

So

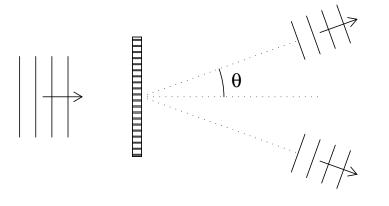
$$E(\mathbf{r}) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y + \kappa z)} dk_x dk_y$$
$$= \frac{1}{(2\pi)^2} \left\{ 2\pi^2 E_0 \left[ e^{i(\beta x + \kappa z)} + e^{i(-\beta x + \kappa z)} \right] \right\}$$
$$= E_0 e^{i\kappa z} \cos(\beta x)$$
for  $\kappa = \sqrt{k^2 - \beta^2}$ 

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### Either method fine

Note, solution is physically interesting:

Two plane waves, angle  $\theta = \tan^{-1}(\beta/\kappa)$ 



Implement with glass plate, sinusoidal markings simple diffraction grating

Another example:

Plane wave normally incident on square hole

$$A(x,y) = \begin{cases} 1 & (|x|,|y| < a/2) \\ 0 & (else) \end{cases}$$

Then

$$\mathcal{A}(k_x, k_y) = \iint A(x, y) e^{i(k_x x + k_y y)} dx dy$$
$$= \left( \int_{-a/2}^{a/2} e^{ik_x x} dx \right) \left( \int_{-a/2}^{a/2} e^{ik_y y} dy \right)$$
$$= a^2 \operatorname{sinc} \left( \frac{k_x a}{2} \right) \operatorname{sinc} \left( \frac{k_y a}{2} \right)$$

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and

$$E(\mathbf{r}) = \frac{a^2}{(2\pi)^2} \iint \operatorname{sinc}\left(\frac{k_x a}{2}\right) \operatorname{sinc}\left(\frac{k_y a}{2}\right) \\ \times e^{i\left(k_x x + k_y y + z\sqrt{k^2 - k_x^2 - k_y^2}\right)} dk_x dk_y$$

Can't do this integral analytically - square root in exponent is hard! Need to introduce some approximations

First, study what we'll approximate

## Transfer Function

General result

$$E(\mathbf{r}) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y + \kappa z)} dk_x dk_y$$

Can write as

$$E(\mathbf{r}) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) \mathcal{H}(k_x, k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$
  
for  $\mathcal{H}(k_x, k_y) = e^{iz\sqrt{k^2 - k_x^2 - k_y^2}}$ 

Call  $\mathcal{H} = transfer function$  for free space

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Note  $\mathcal{H}$  depends on z = propagation distance More general:

$$\mathcal{H}_d(k_x, k_y) = e^{id\sqrt{k^2 - k_x^2 - k_y^2}}$$

propagates field from  $z_0$  to  $z_0 + d$ 

Call 
$$E(x, y, z_0)$$
 = input,  $E(x, y, z_0 + d)$  = ouput

Linear system: output depends linearly on input

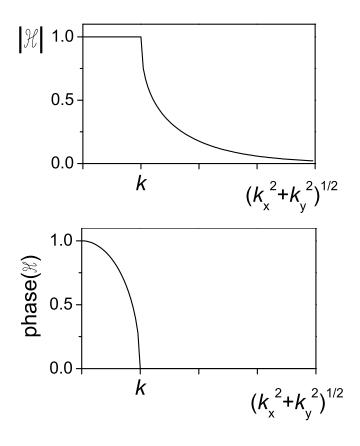
Transfer function = linear coefficients

but in Fourier space

$$\begin{split} \mathcal{H}_d &= e^{id\sqrt{k^2 - k_x^2 + k_y^2}}\\ \text{For } k_x^2 + k_y^2 < k^2 \text{, have } |\mathcal{H}| = 1\\ k_z \text{ is real} \end{split} \\ \text{But for } k_x^2 + k_y^2 > k^2 \text{, have}\\ |\mathcal{H}| &= e^{-d\sqrt{k_x^2 + k_y^2 - k^2}} < 1 \end{split}$$

 $k_z$  is imaginary!

Plot magnitude and phase



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Is it possible to have  $k_x^2 + k_y^2 > k^2$ ? Yes: can make arbitrary apertures If feature size  $\leq \lambda$ , will have  $\mathcal{A}(k_x, k_y) \neq 0$  for large  $k_x, k_y$ Example: square hole with a = 10 nm

For large  $k_x, k_y$ ,  $\mathcal{H}$  decays with d $\Rightarrow E(\mathbf{r})$  decays with d

Have seen before: evanescent wave

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For aperture with small hole, field doesn't propagate away Can't "fit" wave through hole smaller than  $\lambda/2\pi$ Limits imaging resolution of microscope: images of small features don't propagate But, can measure evanescent wave itself:

called *near field microscopy* 

Place detector very close to surface resolution  $\approx$  surface distance/ $2\pi$ 

# Fresnel Approximation

Note, large  $k_x, k_y \Rightarrow$  large propagation angle  $\theta$ 

$$\sin \theta = \frac{\sqrt{k_x^2 + k_y^2}}{k}$$

But usually interested in small  $\theta \approx$  paraxial Evanescent wave behavior irrelevant

Suggests approximation

$$\sqrt{k^2 - k_x^2 - k_y^2} \approx k - \frac{k_x^2 + k_y^2}{2k}$$
  
so  $\mathcal{H}_d \approx e^{ikd} e^{-id(k_x^2 + k_y^2)/2k}$ 

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Called Fresnel approximation

Gives diffracted field E(x, y, z) =

$$\frac{e^{ikz}}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y)} e^{-iz(k_x^2 + k_y^2)/2k} dk_x dk_y$$

Integrals more manageable

Still hard to get analytic result but numerical integration is straightforward Valid when next term in expansion is small Next term in Taylor series of  $d\sqrt{k^2 - k_x^2 - k_y^2}$ 

$$=\frac{d(k_x^2+k_y^2)^2}{8k^3}$$

For propagation angle

$$\theta pprox rac{\sqrt{k_x^2 + k_y^2}}{k}, \ \mathrm{need} \ k d \theta^4 \ll 1$$

More physics of Fresnel approxmation next class

For now:

one example where analytic solution possible

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### Gaussian beam

Suppose  $A(x,y) = E_0 e^{-(x^2+y^2)/w_0^2}$ 

Gaussian function, width  $w_0$ 

Make with glass filter:

- transparent in center
- smoothly becomes opaque at edge

Turns out, this field produced naturally by laser

 $\rightarrow$  practically important

Calculate E(x, y, z)

Need transform  $\mathcal{A}(k_x, k_y)$ Transform of Gaussian  $e^{-x^2/w_0^2}$  is  $w_0\sqrt{\pi}e^{-w_0^2k_x^2/4}$ So  $\mathcal{A}(k_x, k_y) = E_0\pi w_0^2 e^{-w_0^2(k_x^2 + k_y^2)/4}$ 

With Fresnel approximation

$$E(\mathbf{r}) = \frac{e^{ikz}}{(2\pi)^2} E_0 \pi w_0^2$$
  
 
$$\times \iint e^{-w_0^2 (k_x^2 + k_y^2)/4} e^{-iz(k_x^2 + k_y^2)/2k} e^{i(k_x x + k_y y)} dk_x dk_y$$

Define  $q^2 = w_0^2 + i2z/k$ 

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Then

$$E(\mathbf{r}) = \frac{e^{ikz}}{(2\pi)^2} E_0 \pi w_0^2$$
  

$$\times \iint e^{-q^2 (k_x^2 + k_y^2)/4} e^{i(k_x x + k_y y)} dk_x dk_y$$
  

$$= e^{ikz} E_0 \pi w_0^2$$
  

$$\times \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-q^2 k_x^2/4} e^{ik_x x} dk_x$$
  

$$\times \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-q^2 k_y^2/4} e^{ik_y y} dk_y$$

Inverse transforms of Gaussians

So

$$E(\mathbf{r}) = E_0 e^{ikz} \pi w_0^2 \left(\frac{1}{q\sqrt{\pi}} e^{-x^2/q^2}\right) \left(\frac{1}{q\sqrt{\pi}} e^{-y^2/q^2}\right)$$
$$= E_0 e^{ikz} \frac{w_0^2}{q^2} e^{-(x^2+y^2)/q^2}$$

Solved!

Field remains Gaussian

But complicated since q is complex

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Calculate 
$$|E(\mathbf{r})|^2$$
  
Use  $\frac{1}{q^2} = \frac{1}{w_0^2 + i2z/k}$   
 $= \frac{w_0^2 - i2z/k}{w_0^4 + 4z^2/k^2}$   
 $\equiv \frac{1}{w^2} \left(1 - i\frac{2z}{kw_0^2}\right)$ 

for

$$w^2 = w_0^2 + \frac{4z^2}{k^2 w_0^2} = \frac{|q|^4}{w_0^2}$$

Then

$$|E(\mathbf{r})|^{2} = |E_{0}|^{2} \frac{w_{0}^{4}}{|q|^{4}} e^{-2(x^{2}+y^{2})/w^{2}}$$
$$= |E_{0}|^{2} \frac{w_{0}^{2}}{w^{2}} e^{-2(x^{2}+y^{2})/w^{2}}$$

Irradiance remains Gaussian, but size expands

$$w(z) = \sqrt{w_0^2 + \frac{\lambda^2 z^2}{\pi^2 w_0^2}} \to \frac{\lambda z}{\pi w_0}$$

Divergence angle  $\theta = \lambda/\pi w_0 \approx \lambda/a$ feature size a

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For large  $w_0$ , divergence is slow Light propagates  $\approx$  uniformly Call solution *Gaussian beam* always Gaussian profile

More on Gaussian beams later in course

Summary:

- Diffraction due to wave nature of light
- Can use Fourier analysis to calculate

- 
$$E(x, y, 0) \rightarrow \mathcal{A}(k_x, k_y)$$
  
- know  $k_z = (k^2 - k_x^2 - k_y^2)^{1/2}$ 

• Transfer function:  $E(z) \rightarrow E(z+d)$ 

$$\mathcal{A}_d = \mathcal{H}_d \mathcal{A}$$
$$\mathcal{H}_d = e^{ik_z d}$$

- Fresnel approximation: expansion of  $\mathcal{H}_d$
- Apply to Gaussian beam  $\approx$  laser beam

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