

# Huygens-Fresnel Theory and Fraunhofer Diffraction

Last time, started looking at diffraction

= spreading of light after aperture

Applied Fourier techniques to calculate

Continue discussion today

Focus on approximations and interpretation

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Outline:

- Review
  - Connect to general systems methods
- Propagation as convolution
  - Huygens-Fresnel theory
- Fraunhofer diffraction

Next time: applications of diffraction

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## Review

Problem:

Given  $E = A(x, y)$  in plane  $z = 0$

Want to calculate  $E(x, y, z)$

Key insight:

If  $A(x, y)$  is a harmonic function, know how to solve

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Say  $A(x, y) = E_0 e^{i(k_x x + k_y y)}$

Then plane wave  $E(\mathbf{r}) = E_0 e^{i(k_x x + k_y y + k_z z)}$   
satisfies  $E(x, y, 0) = A(x, y)$  for any  $k_z$

Want  $E(\mathbf{r}) =$  solution of wave equation  
 $\Rightarrow$  require  $k^2 = k_x^2 + k_y^2 + k_z^2 = n^2 \omega^2 / c^2$   
(assume  $n$  and  $\omega$  known)

So need  $k_z = \pm \kappa = \pm \sqrt{k^2 - k_x^2 - k_y^2}$   
+ for wave travelling toward positive  $z$

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So we can solve problem for harmonic  $A(x, y)$

Wave equation is linear:

If  $A(x, y) = \text{sum of harmonic funcs}$

Then solution = sum of plane waves

Fourier transform:

Express any  $A$  as sum of harmonic funcs:

$$A(x, y) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

Each term  $e^{i(k_x x + k_y y)} \rightarrow e^{i(k_x x + k_y y + \kappa z)}$

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So general solution is

$$E(x, y, z) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) e^{i(k_x x + k_y y + \kappa z)} dk_x dk_y$$

with  $\kappa = \sqrt{k^2 - k_x^2 - k_y^2}$

Or write as

$$E(x, y, z) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) \mathcal{H}(k_x, k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

with  $\mathcal{H} = e^{iz\sqrt{k^2 - k_x^2 - k_y^2}} \equiv \text{transfer function}$

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More on transfer functions:

Think of propagation as “system”

$A(x, y)$  = input to system

$E(x, y, z)$  = output

Or more generally:

$E(x, y, z_0) \equiv A(x, y)$  = input

$E(x, y, z_0 + d) \equiv A_d(x, y)$  = output

Transfer function relates output to input

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General definition:

$$\mathcal{H}_d(k_x, k_y) = \frac{\text{output}}{\text{input}} = \frac{A_d(x, y)}{A(x, y)}$$

for *particular case* when input is harmonic

$$A(x, y) = E_0 e^{i(k_x x + k_y y)}$$

Here  $A_d = E_0 e^{i(k_x x + k_y y + \kappa d)}$  so  $\mathcal{H}_d = e^{i\kappa d}$

**Question:** In the definition above, it looks like  $\mathcal{H}$  should depend on  $x$  and  $y$ . Why doesn't it?

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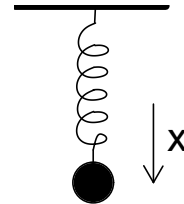
Transfer function idea applies to any linear system

Harmonic input always easy to solve

Example: mass on spring

input = force on mass  $F(t)$

output = steady state position  $x(t)$



Or (voltage, current) in RLC circuit

Or (drive, response) of NMR sample

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Simple harmonic oscillator:

$$\ddot{x} + \gamma \dot{x} + \omega_0^2 x = f(t)$$

where  $\omega_0$  = natural oscillation frequency

$\gamma$  = damping coefficient

$$f(t) = F(t)/m$$

Solve for arbitrary  $f(t)$

Actually kind of hard

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But solving for  $f = f_0 e^{-i\omega t}$  is easy

Try  $x = x_0 e^{-i\omega t}$ :

$$\text{Get } -\omega^2 x_0 - i\gamma\omega x_0 + \omega_0^2 x_0 = f_0$$

$$\text{So } x(t) = \frac{1}{\omega_0^2 - i\gamma\omega - \omega^2} f(t)$$

Then transfer function is

$$\mathcal{H}(\omega) = \frac{x(t)}{f(t)} = \frac{1}{\omega_0^2 - i\gamma\omega - \omega^2}$$

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For general  $f(t)$ , have

$$f(t) = \frac{1}{2\pi} \int \mathcal{F}(\omega) e^{-i\omega t} d\omega$$

So general solution is

$$x(t) = \frac{1}{2\pi} \int \mathcal{F}(\omega) \mathcal{H}(\omega) e^{-i\omega t} d\omega$$

Integral might be hard to do analytically,  
but problem is solved

Same basic method as in optics

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Back to optics...

Use approximations to simplify solution

Start with Fresnel approximation:

$$\kappa = \sqrt{k^2 - k_x^2 - k_y^2} \approx k - \frac{k_x^2 + k_y^2}{2k}$$

Valid for  $k_x, k_y \ll k$ : small propagation angles  $\theta$

Then  $\mathcal{H}_d(k_x, k_y) \approx e^{ikd} e^{-id(k_x^2 + k_y^2)/2k}$

Used to solve Gaussian beam problem

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## Convolutions

Another way to look at solution

Have

$$A_d(x, y) = \frac{1}{(2\pi)^2} \iint \mathcal{A}(k_x, k_y) \mathcal{H}_d(k_x, k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

Fourier transform says

$$A_d(x, y) = \frac{1}{(2\pi)^2} \iint \mathcal{A}_d(k_x, k_y) e^{i(k_x x + k_y y)} dk_x dk_y$$

So  $\mathcal{A}_d = \mathcal{A} \mathcal{H}_d$

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Recall convolution theorem:

If  $F(\omega) = F_1(\omega)F_2(\omega)$  then

$$f(t) = \int_{-\infty}^{\infty} f_1(T)f_2(t - T) dT$$

We have 2D version:

$$\mathcal{A}_d(k_x, k_y) = \mathcal{A}(k_x, k_y)\mathcal{H}(k_x, k_y)$$

$$\text{so } A_d(x, y) = \iint A(X, Y)h_d(x - X, y - Y) dX dY$$

where  $h_d(x, y)$  = inverse transform of  $\mathcal{H}_d$

Let's work out  $h_d$  in Fresnel approximation

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Have  $h_d(x, y) =$

$$\begin{aligned} & \frac{1}{(2\pi)^2} \iint e^{ikd} e^{-id(k_x^2 + k_y^2)/2k} e^{i(k_x x + k_y y)} dk_x dk_y \\ &= e^{ikd} \left( \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-idk_x^2/2k} e^{ik_x x} dk_x \right) \\ & \quad \times \left( \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-idk_y^2/2k} e^{ik_y y} dk_y \right) \end{aligned}$$

Gaussian transforms

$$e^{-k_x^2 q^2/4} \rightarrow \frac{1}{q\sqrt{\pi}} e^{-x^2/q^2}$$

Here  $q^2 = 2id/k$

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$$\begin{aligned}\text{So } h(x, y) &= \frac{e^{ikd}}{\pi q^2} e^{-(x^2+y^2)/q^2} \\ &= \frac{ke^{ikd}}{2i\pi d} e^{-k(x^2+y^2)/(2id)}\end{aligned}$$

$$\boxed{h(x, y) = -i \frac{e^{ikd}}{\lambda d} e^{ik(x^2+y^2)/2d}}$$

where  $\lambda = 2\pi/k$

**Question:** Do the units ( $\text{m}^{-2}$ ) for  $h$  make sense?

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Interesting fact:

$$\text{Write } h_d \text{ as } h_d(x, y) = -\frac{i}{\lambda d} e^{ik\left(d + \frac{x^2+y^2}{2d}\right)}$$

$$\begin{aligned}\text{Note that } d + \frac{x^2 + y^2}{2d} &\approx \sqrt{x^2 + y^2 + d^2} \\ \text{for } d &\gg x, y\end{aligned}$$

$$\text{But } d = z - z_0, \text{ so } \boxed{h_d(x, y) = -\frac{i}{\lambda} \frac{e^{ikr}}{r}}$$

for  $r = \sqrt{x^2 + y^2 + (z - z_0)^2}$   
and  $d \approx r$  in denominator

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So  $h_d(x, y) \approx$  spherical wave centered at  $(0, 0, z_0)$

Look again at expression for fields:

$$A_d(x, y) = \iint A(X, Y) h_d(x - X, y - Y) dX dY$$

Set  $z_0 = 0$  for simplicity

Then  $A_d(x, y) = E(x, y, z)$  and  $A(x, y) = E(x, y, 0)$

So

$$E(x, y, z) = \iint E(X, Y, 0) h_z(x - X, y - Y) dX dY$$

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$$E(x, y, z) = \iint E(X, Y, 0) h_z(x - X, y - Y) dX dY$$

or 
$$E(\mathbf{r}) = -\frac{i}{\lambda} \iint E(\mathbf{R}) \frac{e^{ik|\mathbf{R}-\mathbf{r}|}}{|\mathbf{R}-\mathbf{r}|} dX dY$$

for  $\mathbf{r} = (x, y, z)$ ,  $\mathbf{R} = (X, Y, 0)$

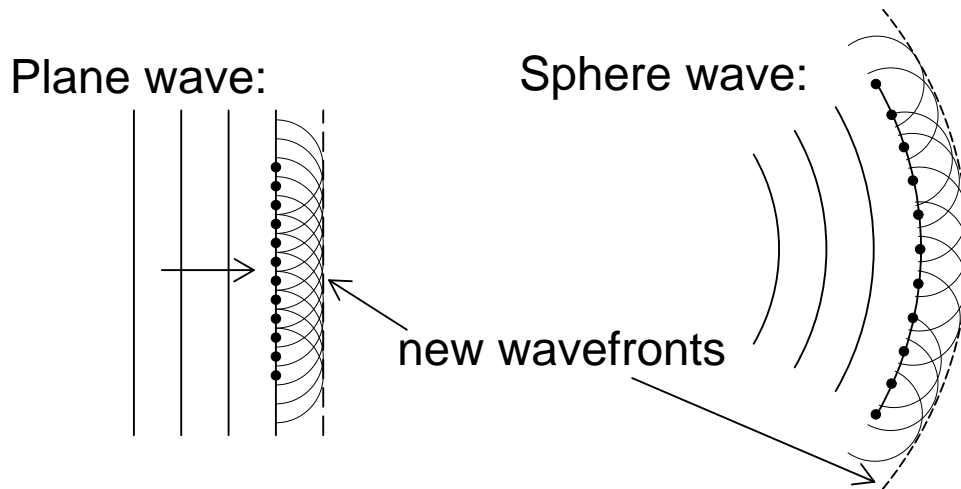
Interpretation:

- Each point  $\mathbf{R}$  in input plane acts as source of spherical wave amplitude  $\propto E(\mathbf{R})$
- Total field at  $\mathbf{r}$  in output plane = sum of spherical waves from different  $\mathbf{R}$ 's

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## Fresnel-Huygens picture (Hecht 4.4.2)

Each point on wavefront = source of new waves  
- call new waves “Huygens’s wavelets”



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Completely different way of looking at diffraction:  
no Fourier transform involved

Huygens’s principle is often starting point  
Hecht Ch 10, and other texts  
Offers easier, intuitive picture

Disadvantages:

- Not obvious why it’s true
- Doesn’t give amplitude factor  $-i/\lambda$
- Often Fourier space integral is easier
- Easily confused with scattering ideas

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## Scattering and Huygens

In a real medium with  $n \neq 1$ ,  
each point *is* source of new wave  $E_{\text{scat}}$   
(and  $E_{\text{scat}} \approx$  spherical wave)

But total field  $= E_{\text{inc}} + E_{\text{scat}}$

In Huygens picture,  $E_{\text{scat}}$  is total field

Imagine vacuum is dense elastic medium:

Disturbance comes from motion of nearby points

Sum over nearby points = sum over  $E_{\text{scat}}$   
= total field

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But vacuum is not elastic medium!

Light = EM wave, only sources are charges  
no charge in vacuum, so no source

Confusing: Huygens picture not “real”  
- just a way of interpreting an integral

Interesting that Maxwell equations suggest  
that vacuum acts “sort of like” a medium

But not fundamental

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We'll stick to Fourier picture

Still

$$A_d(x, y) = \iint A(X, Y) h(x - X, y - Y) dX dY$$

is very useful

In systems language,

$h = \text{impulse-response function}$

If  $A(X, Y) = E_0 \delta(X, Y)$ , then

$$A_d(x, y) = E_0 h(x, y)$$

$h(x, y)$  = field produced by point source  
makes sense, = spherical wave

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General system:

impulse-response function and transfer function  
are Fourier transforms

For harmonic oscillator example:

$$h(t) = \begin{cases} 0 & (t < 0) \\ \frac{1}{\omega'} e^{-\gamma t/2} \sin(\omega' t) & (t > 0) \end{cases}$$

for  $\omega' = \sqrt{\omega_0^2 + \gamma^2/4}$  = shifted oscillation frequency

$h(t)$  = free decay of oscillator after kick at  $t = 0$

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Secret for physics grad students:

- impulse-response function  
= Green's function
- transfer function = propagator

Important for EM, condensed matter, quantum field theory

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## Fraunhofer Diffraction (Hecht 10.2)

Drawback of results so far:

integrals are too hard

Even in Fresnel approximation, only Gaussians easy

Develop simpler approximation:

Fraunhofer diffraction

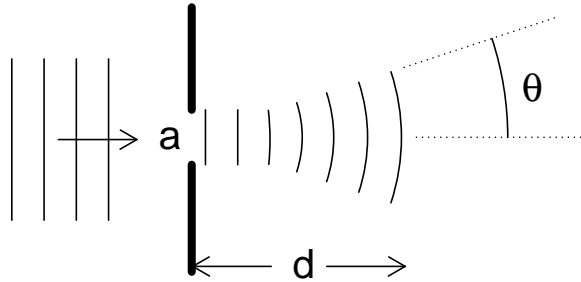
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Idea:

Suppose aperture transmits region size  $a$   
(ie, hole in opaque screen)

Diffraction pattern spreads at angle  $\theta \approx \lambda/a$

Spreads distance  $\approx \theta d$

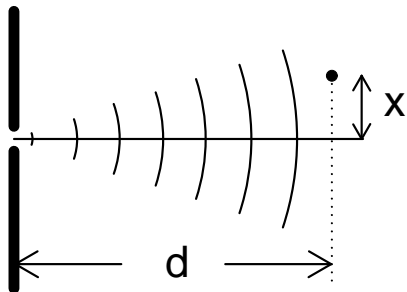


For  $\theta d \ll a$ , diffraction not significant  
use ray optics

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For  $\theta d \approx a$ : complicated  
Need to use Fresnel integrals

For  $\theta d \gg a$ : simplifies again  
Pattern spread over large area



Light reaching position  $x$   
corresponds to angle  $\theta_x = x/d$

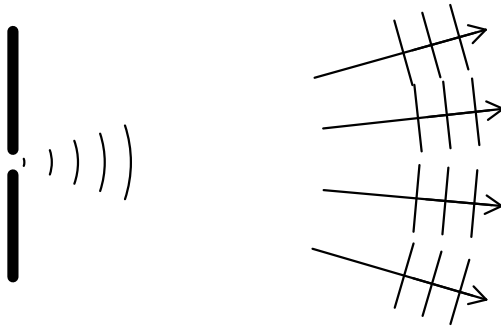
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But angle  $\theta_x$  corresponds to wavenumber  $k_x = \theta_x k$

$\Rightarrow$  At large  $d$ , wave vector  $\mathbf{k}$  maps to position

Or: field = sum of plane waves

for  $d \rightarrow \infty$ , plane waves separate



Expect field at  $(x, y)$  corresponds to

Fourier component  $(k_x, k_y) = (kx/d, ky/d)$

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Make precise:

$$A_d(x, y) = \iint A(X, Y) h(x - X, y - Y) dX dY$$

$$= -\frac{i}{\lambda d} e^{ikd} \iint A(X, Y) e^{ik[(x-X)^2 + (y-Y)^2]/2d} dX dY$$

Consider exponent:

$$i \frac{k}{2d} (x^2 + y^2 + X^2 + Y^2 - 2xX - 2yY)$$

Know  $X^2 + Y^2 < a^2$  for aperture size  $a$

If  $ka^2/2d \ll 1$ , can neglect

or  $d \gg ka^2/2 \approx a^2/\lambda$

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Then have

$$A_d(x, y) = -\frac{i}{\lambda d} e^{ikd} e^{ik(x^2+y^2)/2d} \times \iint A(X, Y) e^{-ik(xX+yY)/d} dX dY$$

But notice that

$$\mathcal{A}(k_x, k_y) = \iint A(X, Y) e^{-i(k_x X + k_y Y)} dX dY$$

integral has same form,  $k_x \rightarrow kx/d$ ,  $k_y \rightarrow ky/d$

So

$$A_d(x, y) = -\frac{i}{\lambda d} e^{ikd} e^{ik(x^2+y^2)/2d} \mathcal{A}\left(\frac{kx}{d}, \frac{ky}{d}\right)$$

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Phase shifts drop out in irradiance:

$$|A_d(x, y)|^2 = \frac{1}{\lambda^2 d^2} \left| \mathcal{A}\left(\frac{kx}{d}, \frac{ky}{d}\right) \right|^2$$

But phase shift makes sense too:

$$\frac{1}{d} e^{ik[d+(x^2+y^2)/2d]} \approx \frac{e^{ikr}}{r}$$

as before

Diffracted field looks like spherical wave  
modulated by  $\mathcal{A}$

**Question:** In spherical wave expression above, what point in aperture is  $r$  supposed to be measured from?

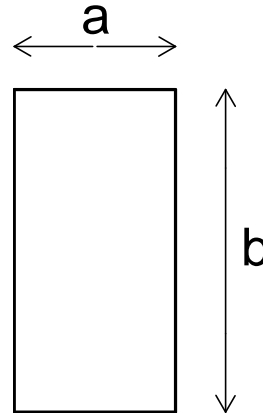
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Finally lets us calculate something

Consider plane wave incident on rectangular slit

Then

$$A(x, y) = \begin{cases} E_0 & (|x| < a/2, |y| < b/2) \\ 0 & (\text{otherwise}) \end{cases}$$



Calculate diffraction pattern for large  $d$

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Know

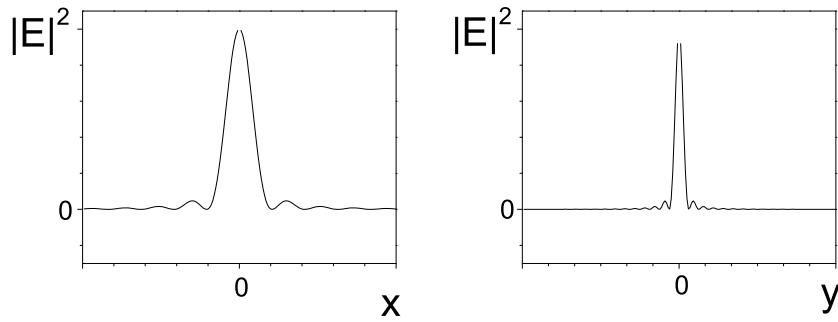
$$\mathcal{A}(k_x, k_y) = E_0 ab \operatorname{sinc}\left(\frac{k_x a}{2}\right) \operatorname{sinc}\left(\frac{k_y b}{2}\right)$$

So

$$|A_d(x, y)|^2 = \frac{a^2 b^2}{\lambda^2 d^2} |E_0|^2 \operatorname{sinc}^2\left(\frac{k_x a}{2d}\right) \operatorname{sinc}^2\left(\frac{k_y b}{2d}\right)$$

**Question:** Remind us of the definition of sinc one more time?

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Have  $\text{sinc}(kxa/2d) = 0$  when  $kxa/2d = n\pi$

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$n = \text{nonzero integer}$

So width of central peak  $\Delta x = \frac{4\pi d}{ka} = \frac{2\lambda d}{a}$

and  $\Delta y = \frac{2\lambda d}{b}$

More on Fraunhofer diffraction next time

Summary:

- Convolution theorem: impulse-response function
  - Fourier transform of transfer function
- Interpret as Huygens-Fresnel theory
  - Each point in aperture generates spherical wave
- Large  $d$  limit: Fraunhofer diffraction
  - Diffraction pattern directly from transform