

04/04/05

Lecture 26

①

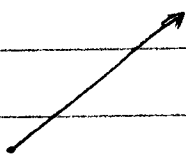
Impermeability tensor  $\vec{\eta} = \epsilon_0 (\vec{\epsilon})^{-1}$

In principal coordinate system of crystal  $(x, y, z)$   
[or  $(1, 2, 3)$ ]  $\vec{\eta}$  is diagonal with principal values

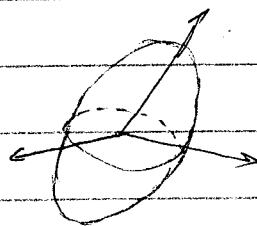
$$\frac{\epsilon_0}{\epsilon_x} = \frac{1}{n_x^2} \quad \frac{\epsilon_0}{\epsilon_y} = \frac{1}{n_y^2} \quad \frac{\epsilon_0}{\epsilon_z} = \frac{1}{n_z^2}$$

(or equivalently,  $\frac{\epsilon_0}{\epsilon_1} = \frac{1}{n_1^2}$ ,  $\frac{\epsilon_0}{\epsilon_2} = \frac{1}{n_2^2}$ ,  $\frac{\epsilon_0}{\epsilon_3} = \frac{1}{n_3^2}$ .)

Geometrical representation of vectors and tensors



vector  $\vec{A}$ : arrow with  
amplitude and direction



A useful representation of a  
symmetrical second-rank tensor  
( $\vec{\epsilon}$ , for example) is a quadratic  
surface (an ellipsoid) defined by

$$\sum_{ij} \epsilon_{ij} x_i y_i = 1$$

It's a 3D surface.

Index ellipsoid, quadratic representation of the electric impermeability tensor  $\hat{\eta}^{-1}$ , 3D surface.

$$\sum_{i,j} \eta_{ij} x_i x_j = 1$$

in "lab" coordinates  $(x_1, x_2, x_3)$

typically,  $x_3 =$  direction of propagation of light

usually written in "piezoelectric" convention:

$$\eta_1 x_1^2 + \eta_2 x_2^2 + \eta_3 x_3^2 + 2\eta_4 x_2 x_3 + 2\eta_5 x_1 x_3 + 2\eta_6 x_1 x_2 = 1$$

where  $\eta_1 \equiv \eta_{11}$      $\eta_2 \equiv \eta_{22}$      $\eta_3 \equiv \eta_{33}$

$\eta_4 \equiv \eta_{23} \equiv \eta_{32}$      $\eta_5 \equiv \eta_{13} \equiv \eta_{31}$      $\eta_6 \equiv \eta_{12} \equiv \eta_{21}$

Note: crystal principal axes = axes of ellipsoid.

in crystal principal coordinates  $(x, y, z)$

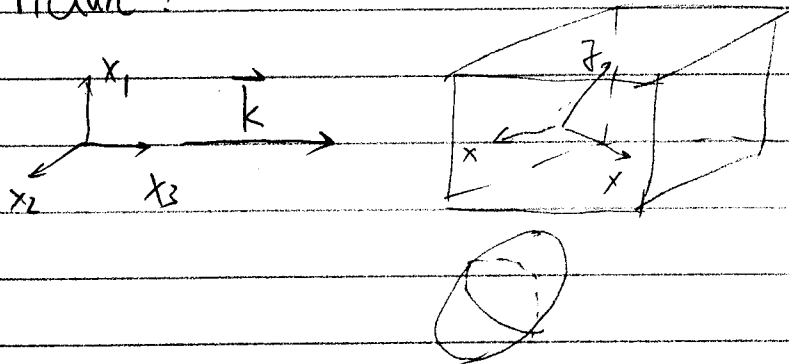
$$\eta_1 \rightarrow \frac{1}{n_x^2} \quad \eta_2 \rightarrow \frac{1}{n_y^2} \quad \eta_3 \rightarrow \frac{1}{n_z^2}$$

$$\eta_4 \rightarrow 0 \quad \eta_5 \rightarrow 0 \quad \eta_6 \rightarrow 0$$

So 
$$\frac{x^2}{n_x^2} + \frac{y^2}{n_y^2} + \frac{z^2}{n_z^2} = 1$$

or 
$$\frac{x^2 + y^2}{n_o^2} + \frac{z^2}{n_e^2} = 1 \quad \text{for uniaxial crystal!}$$

Picture:

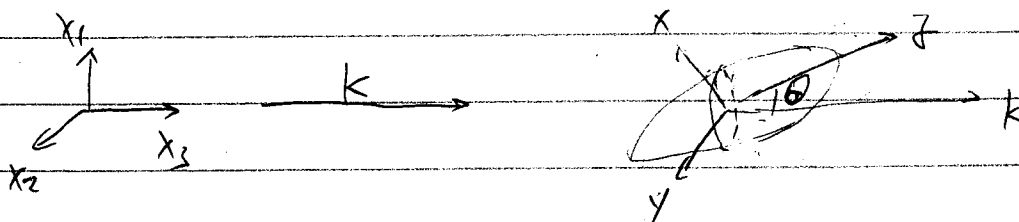


Now  $\hat{z} \perp \vec{k}$  for light, so polarization vector  $\hat{\epsilon}$  lies in  $x_1 - x_2$  plane

Intersection of plane of polarization with index ellipsoid yield an ellipse.

equation:  $\eta_1 x_1^2 + \eta_2 x_2^2 + 2\eta_6 x_1 x_2 = 1$

For uniaxial crystal, this can be seen geometrically



set  $(\hat{y} \rightarrow \hat{x}_2)$ , rotate around  $\hat{y}$  by  $\theta$

project to  $x_1, x_2$  plane

$x \rightarrow x_1 \cos \theta$

$z \rightarrow x_1 \sin \theta$

$y \rightarrow x_2$

$$\text{So } \frac{x^2 + y^2}{n_o^2} + \frac{z^2}{n_e^2} = 1$$

$$\rightarrow \frac{x_1^2 \cos^2 \theta}{n_o^2} + \frac{x_2^2}{n_o^2} + \frac{x_1^2 \sin^2 \theta}{n_e^2} = 1$$

"Index ellipse"

Then major axes of ellipse give effective indices of refraction

$$\frac{1}{n_1^2} = \frac{\cos^2 \theta}{n_o^2} + \frac{\sin^2 \theta}{n_e^2}$$

$$\frac{1}{n_2^2} = \frac{1}{n_o^2}$$

Always get two effective indices  
(book uses  $n_a, n_b$ )

Example: KDP with axis  $z$  at  $30^\circ$  to  $\vec{k}$  ( $\hat{x}_3$ )

Pick  $\hat{x}_1$  in  $\hat{z} \hat{x}_3$  plane  
 $\hat{x}_2 = \hat{y}$

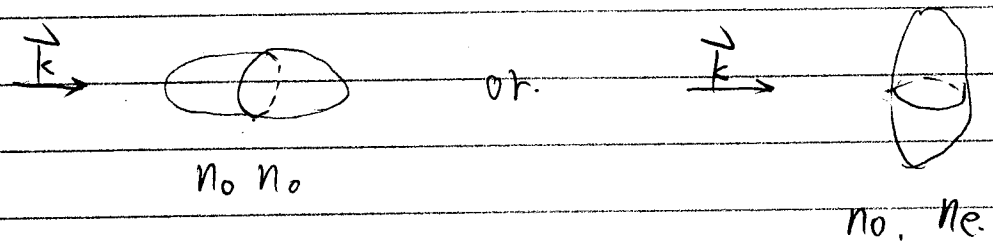
Light polarized along  $\hat{x}_1$  has

$$\frac{1}{n_1^2} = \frac{\cos^2 30^\circ}{n_o^2} + \frac{\sin^2 30^\circ}{n_e^2}$$

$$= \frac{3}{4n_o^2} + \frac{1}{4n_e^2}$$

$$n_o = 1.47, n_e = 1.51 \rightarrow n_1 = 1.50$$

So for given  $n_e$  &  $n_o$ , can adjust  
 → one is always  $n_o$   
 → other ranges from  $n_o$  to  $n_e$  depending on angle.



### Electro-optic effect

Best described in term of impermeability tensor.

$$\eta_{ij}(\vec{E}) = \eta_{ij} + \sum_k r_{ijk} E_k + \sum_{lm} S_{ijkl} E_l E_m$$

$\uparrow$  Pockels                       $\uparrow$  Kerr.

### Labeling convention:

usually use tensor equation to describe effect,  
 but label  $r, s$  with pieze-electric convention

$$r_{xyx} = r_{61} : \text{change in } \eta_{xy} \text{ due to field } E_x$$

$$S_{zzxx} = S_{31} : \text{change in } \eta_{zz} \text{ due to term } E_x^2$$

Write  $r$  as  $3 \times 6$  matrix  
 $s$  as  $6 \times 6$  matrix

To work with them, translate back to tensor form.

Depending on crystal symmetry, many elements of  $r$  &  $s$  are zero.

S & T table 18.2-2 18.2-3  
gives a few examples

Example: KDP (symmetry class  $\bar{4}2m$ ) has

$$r = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ r_{41} & 0 & 0 \\ 0 & r_{41} & 0 \\ 0 & 0 & r_{63} \end{bmatrix}$$

$r_{yzy} = r_{xzy}$   
 $r_{41} = r_{52} = 8.6 \text{ pm/V}$   
 $r_{63} = 10.6 \text{ pm/V}$   
 $\downarrow$   
 $r_{xyx}$

Then index ellipsoid becomes

$$\frac{x^2}{n_o^2} + \frac{y^2}{n_o^2} + \frac{z^2}{n_e^2} + 2r_{41}yzE_x + 2r_{41}xzE_y + 2r_{63}xyE_z = 1$$

( $n_o = 1.51$ ,  $n_e = 1.47$ )

How can we use this to make a modulator.