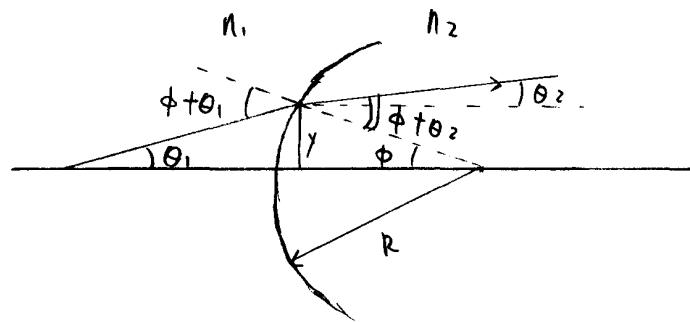


1. a)



Apparently $y_1 = y_2 = y$, so $A = 1$ $B = 0$

Use Snell's Law to calculate θ_2

Angle of incident : $\phi + \theta_1$

Angle of refraction : $\phi + \theta_2$

$$n_1 \sin(\phi + \theta_1) = n_2 \sin(\phi + \theta_2)$$

In paraxial approximation: $\phi, \theta_1, \theta_2 \ll 1$

so, $\phi = \frac{y}{R}$, and $n_1 \phi + n_1 \theta_1 = n_2 \phi + n_2 \theta_2$

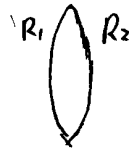
$$\begin{aligned} \theta_2 &= \frac{n_1 - n_2}{n_2} \phi + \frac{n_1}{n_2} \theta_1 \\ &= \frac{n_1 - n_2}{n_2 R} y + \frac{n_1}{n_2} \theta_1 \end{aligned}$$

so $C = \frac{n_1 - n_2}{n_2 R}$, $D = \frac{n_1}{n_2}$

$$M = \begin{bmatrix} 1 & 0 \\ -\frac{n_2 - n_1}{n_2 R} & \frac{n_1}{n_2} \end{bmatrix}$$

(2)

b)



Take $n=1$ outside lens
 $n=n$ inside

total matrix

$$\begin{aligned}
 M &= M_{R_2} \cdot M_{R_1} \\
 &= \begin{bmatrix} 1 & 0 \\ -\frac{1-n}{R_2} & n \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{n-1}{nR_1} & \frac{1}{n} \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 \\ \frac{n-1}{R_2} + \frac{1-n}{R_1} & 1 \end{bmatrix}
 \end{aligned}$$

Compare to matrix for lens $\begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$

so $\boxed{\frac{1}{f} = (n-1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)}$

2. For a stable trajectory, after m round trips, have

$$\begin{cases} y_m = y_{\max} \sin(m\phi + \phi_{0y}) \\ x_m = x_{\max} \sin(m\phi + \phi_{0x}) \end{cases}$$

where (x_m, y_m) is position on mirror at m th bounce.

$$\text{and } \phi = \cos^{-1}\left(\frac{A+D}{2}\right)$$

for single round trip matrix: $M = \begin{bmatrix} A & B \\ C & D \end{bmatrix}$

$$M = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \frac{2}{R} & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \frac{2}{R} & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 + \frac{2d}{R} & d \\ \frac{2}{R} & 1 \end{bmatrix} \begin{bmatrix} 1 + \frac{2d}{R} & d \\ \frac{2}{R} & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \left(1 + \frac{2d}{R}\right)^2 + \frac{2d}{R} & \left(1 + \frac{2d}{R}\right)d + d \\ \left(1 + \frac{2d}{R}\right)\left(\frac{2}{R}\right) + \frac{2}{R} & \frac{2d}{R} + 1 \end{bmatrix}$$

$$\text{so } \frac{A+D}{2} = \frac{1}{2} \left[\left(1 + \frac{2d}{R}\right)^2 + \frac{2d}{R} + 1 + \frac{2d}{R} \right]$$

$$= b = 1 + \frac{4d}{R} + \frac{2d^2}{R^2}$$

To be periodic, need $m\phi = 2\pi s$

for some integers m & s

④

Here we want $m=10$, so beam exit on 10th bounce.

Also need s relatively prime to m , otherwise beam will exit early,

for example, if $s=2$, then have.

$$5\phi = 2\pi.$$

so beam retraces path after 5 bounces, that is, under this configuration, beam will exit after 5 round trips.

This rules out $s=0, 2, 4, 5, 6, 8, 10$

Also since $\phi = \cos^{-1} \frac{A+D}{2}$, take $0 \leq \phi < \pi$

$$\text{so, } 2\pi s = m\phi < m\pi$$

$$s < \frac{m}{2} = 5$$

This leaves $s=1$ and 3.

for $s=1$:

$$\phi = 2\pi \times \frac{1}{10}, \quad b = \cos\phi = 0.809$$

$$\text{so } 1 + \frac{4d}{R} + \frac{2d^2}{R^2} = b$$

$$\Rightarrow (2d^2) \cdot \frac{1}{R^2} + (4d) \frac{1}{R} + (1-b) = 0$$

$$\frac{1}{R} = \frac{1}{4d^2} \left[-4d \pm \sqrt{16d^2 - 8d^2(1-b)} \right]$$

$$\frac{1}{R} = \frac{1}{d} \left[-1 \pm \sqrt{1 - \frac{1}{2}(1-b)} \right]$$

$$= \frac{1}{d} \left[-1 \pm \sqrt{\frac{b+1}{2}} \right]$$

Here $\frac{1}{R} = \frac{1}{d} \begin{cases} -0.0489 \\ -1.9511 \end{cases}$

$\Rightarrow R = \begin{cases} -409 \text{ cm} \\ -10.25 \text{ cm} \end{cases}$

for $s=3$

$\phi = 2\pi \times \frac{3}{10}, \quad b = \cos \phi = -0.309$

$$\frac{1}{R} = \frac{1}{d} \left[-1 \pm \sqrt{\frac{b+1}{2}} \right]$$

$$= \frac{1}{d} \begin{cases} -1.588 \\ -0.412 \end{cases}$$

$\Rightarrow R = \begin{cases} -12.6 \text{ cm} \\ -48.5 \text{ cm} \end{cases}$

So possible R's are $-10.25 \text{ cm}, -12.6 \text{ cm}, -48.5 \text{ cm}, -409 \text{ cm}$